



<u>Nursery</u>	7 weeks	7 weeks	<u>7 weeks</u>	5 weeks	5 weeks	7 weeks
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	All about me in our	Celebrations	Traditional Tales	Monsters (Control of the Control of	Growing	<u>Food</u>
	wonderful world	Understanding	Three little pigs (3	Gruffalo (2 weeks)	The very Hungry	The Tiger Who came to
	Settling in (3 week)	Celebrations. Who	weeks)	Dinosaurs (T-Rex) (2	Caterpillar (1 week)	tea (3 weeks)
	RBA Baseline (2 weeks)	celebrates different	The Great Race (1week)	weeks)	Jack and the	Foods from around the
	India The Taj Mahal (2	festivities; when and	3 Billy Goats Gruff (2	Not now Bernard (3	Beanstalk (2 weeks)	world (3 weeks)
	weeks)	why? Which	weeks)	weeks)	Jaspers Beanstalk (2	Assessment week (1
		celebrations are			weeks)	week)
		purposeful for us,				
		which celebrations do				
Dooles	Manhau Burala	we do?	Thurse little wise	The Couffele	The second bloom and	The Time NAME and the term
<u>Books</u>	Monkey Puzzle	Maisy goes to a	Three little pigs	The Gruffalo	The very Hungry	The Tiger Who came to
	Peace at last Books on India	wedding	The Great Race	Non-fiction texts around Dinosaurs	Caterpillar Jack and The	tea Non-Fiction Texts
	BOOKS ON INGIA	Kipper's Birthday Books on India	The Three Billy Goats Gruff	Not now Bernard	Beanstalk	related to food
Dala Dlav	Hama aanaa		Dentist		Garden centre	
Role Play	Home corner	Restaurant/cafe	Dentist	Jungle	Garden centre	Zoo/jungle/farm
Literacy	Focus:	Rhyming activities	Draws pictures from	Label a picture of a	Bean/Sunflower	Handwriting – clearly
	Name Writing	Making celebration	story map and writes	policeman/fire	diary	identifiable letters
	Drawing family members	cards	parts of the story	fighter/doctor –	,	
	,	Retell a story	Character description.	what do they wear?	Links sounds to	Editing own work
	Recognising name, writing	,	Fill in speech bubbles,	,	letters, naming	
	name	<ul> <li>Gives meaning to</li> </ul>	what did they say?	Writes own	and sounding	Poem about animals –
		marks they make	Shopping list for	name and other	the letters of	description
	Draw a picture of your	as they draw,	Grandma	things such as	the alphabet.	
	family and label it.	write and paint	Get Well soon cards	labels, captions	and in	
		<ul> <li>Hears and says</li> </ul>		Uses some	sequence.	
	Bear-cub (animal/young)	the initial sound	<ul> <li>Begins to break the</li> </ul>	clearly	<ul> <li>Attempts to</li> </ul>	
		in words	flow of speech into	identifiable	write short	
	• Sometimes gives meaning	<ul> <li>Continues a</li> </ul>	words.	letters to	sentences in	
	to marks as they draw and	rhyming string.	Can segment the	communicate	meaningful	
	paint.		sounds in simple	meaning,	contexts.	





	Ascribes meanings to marks that they see in		words and blend them together.	representing some sounds		
Communication	different places. Listens and responds	Enjoy using language	Enjoy using	correctly.  Respond to stories	Character and	Use talk to organise
and Language	Use language to imagine and recreate roles Explore with sounds Directionality	Listens attentively Use talk to organise thoughts	language Listen attentively Character and sequence in stories	etc. Imagine/recreate roles	sequence in stories	thoughts and ideas.
Personal, Social and emotional development	Relationships Dress/undress Follow rules awareness of own needs Select and use resources Independently Daily routine, fire alarm, toilet – wash hands, lunchtime routine,	Respects cultures Treats people with respect Expect respect from others Pants discussions Respect for cultures and beliefs	Right and wrong Consequences of actions Select activities Use resources independently Talking to strangers/safer strangers	Motivation to learn Try new activities Use and select resources independently Internet safety	Right and wrong Consequences of actions Select activities Use resources independently Stealing	Show feelings Develop concentration Select activities - use resources independently Friendship – feelings and emotions
Mathematics	Early mathematical experiences: Classifying, matching, comparing and ordering.  Pattern and early number: Recognise, describe and copy patterns. Count one, two and three objects reliably.	Represent, count and order. One more and one fewer.  Addition and Subtraction within 6 Combination and partitioning. Explore and represent addition and subtraction. Explore the concept of zero.  Measures: Length Estimate, compare and explore the weight, capacity, size	Numbers within 10 Count, represent, recognise and order. One more/greater and one fewer/less. Addition and Subtraction within 10 Augmentation and reduction. Practise addition and subtraction including using zero. Numbers within 15	Grouping and Sharing Explore counting in equal groups and sharing into equal groups. Numbers within 20 Count, represent and order. One more/greater and one fewer/less. Investigate number combinations Ordinal numbers and	Describe and sort shapes. Use shapes to recognise, continue and create pattern. Addition and Subtraction Applying the structures. Exploring commutativity. Comparing two amounts. Doubling and halving. Money Recognise coin	Measures Compare and describe capacities, volumes, weights and lengths. Depth of numbers within 20 Explore strategies and representations. Apply knowledge of all concepts in their surrounding environment. Recognise and extend a pattern.





		and length of	Explore, represent,	consolidate patterns.	values. Explore	Numbers beyond 20
		everyday objects. Use	count and order. One	Double and Half	different	Recognise, compare and
		everyday language to	more and one fewer.	Understand and	combinations of	say numbers to 50 in
	talk about capacity, weight and size.		apply the concept of	coins. Change from	order. One more and	
		•		double and half.	ten pence.	one less.
		Shape and Sorting		double and han.	ten pence.	one less.
		Explore, describe and				
		sort 3-D shapes. Use				
		mathematical				
		language to describe				
		position.				
		Calendar and Time				
		Explore days of the				
		weeks, seasons and				
		time. Ordinal				
		language when				
		sequencing events.				
		Measure short				
		periods of time in				
		simple ways.				
Physical	Use small and large	Awareness of space	Travel around,	Move with	Use small and	Travel around,
Development	equipment	Use small and large	under, over,	confidence and	Large equipment	under, over, through
	Move with control and	equipment	through	imagination	Handle materials	Use small and
	coordination	Move with confidence	Awareness of space	Use small and	with safety and	Large equipment
	Awareness of space	and imagination	Use small and large	Large equipment Handle materials	Control Move with control and	Awareness of space Letter Formation
	Letter Formation	Letter Formation	equipment Letter Formation	with safety and	control and	Letter Formation
			Letter Formation	control	Letter Formation	
				Letter Formation	Letter Formation	
				Letter Formation		





Understanding of the world	My home – Who lives in my home Different types of houses. Terrace/detached/flat/bunga low Homes around the world Teddy bears picnic – teddies from home. Shows interest in the lives of people who are familiar to them.	How we celebrate at home How people celebrate around the world Past and present  Know about own and others' cultures Use ICT to support learning Sound – vibrations (Science) Different types of leaves/colours	Look at similarities, differences, patterns and change Ask why things happen and how things work Use ICT to support learning 5 senses: Eye, mouth, ears, nose, touch Wolf – what they look like/sound/live	Ask why things happen and how things work Use ICT to support learning Fire safety, applesdecay What is the equipment used for egStethoscope/hos e pipe.	Build and construct and adapt work Select tools and techniques Ask why things happen and how things work, Growing a plant Healthy eating What part of the flower/plant can we eat? What do plants need	Identify features in the natural world Find out about Local environment Cooking and experimenting. Where does food come from?
Expressive Arts and Design  Visits Events	Self-portraits/ Pictures of your family members Explore sounds and sing familiar rhymes and songs	Recognise musical patterns and sing songs Express ideas creatively  Exploring different artist techniques. Use role play to explore family traditions and customs	Move to music and sing songs Use imagination Building bridges using recycled materials	Move to music and sing songs Use imagination creatively	to grow?  Explore 2D/3D art Move to music and sing songs Respond to senses creatively	Explore 2D/3D art Explore sounds and sing songs Use imagination creatively  Farm animals and bouncy castle.